LOAD CSV WITH HEADERS FROM 'file:///Video\_Games\_Sales\_as\_at\_22\_Dec\_2016.csv' AS line

WITH line LIMIT 1000

CREATE (v:Videogame { name: line.Name, year: toInteger(line.Year\_of\_Release), platform: line.Platform, rating: line.Rating, criticScore: line.Critic\_Score, user\_score: line.User\_Score, global\_sales: toFloat(line.Global\_Sales)})FOREACH (n IN (CASE WHEN line.developer IS NULL THEN [] ELSE [1] END) |

MERGE (d:Publisher {name: line.Publisher})

CREATE (d)-[:PUBLISHED]->(v)

) FOREACH (n IN (CASE WHEN line.genre IS NULL THEN [] ELSE [1] END) |

MERGE (g:Genre {name: line.genre})

CREATE (v)-[:OF\_GENRE]->(g)

)

LOAD CSV WITH HEADERS FROM 'file:///movies.csv' AS line

WITH line LIMIT 1000

CREATE (m:Movie { Title: line.Title, Year: toInteger(line.Year), Score: line.Score, Metascore: line.Metascore, Director: line.Director, Description: line.Description })

) FOREACH (n IN (CASE WHEN line.genre IS NULL THEN [] ELSE [1] END)

)

LOAD CSV WITH HEADERS FROM 'file:///movies.csv' AS line

WITH line LIMIT 1000

CREATE (m:Movie { Title: line.Title, Year: toInteger(line.Year), Score: line.Score, Metascore: line.Metascore, Director: line.Director, Description: line.Description })